CHAOS - THOUSAND SONS

MUTALITH VORTEX BEAST

M	T	SV	W	LD	OC	RW
10"	10	4+	13	6+	4	5+

170 PTS

Base 120x92mm Oval Base

Deadly Demise D6 | **Feel No Pain 5+**

1 KOMMANDO

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2 BEWEGUNG

Mutating Vortex (Aura)

At the end of your Movement phase, roll one D6 for each enemy unit within 6" of this model: on a 2-3, that unit suffers 1 mortal wound; on a 4-5, that unit suffers D3 mortal wounds; on a 6, that unit suffers D6 mortal wounds. Each enemy unit within range of this ability must then take a Battle-shock test.

3 BESCHUSS

➤ Warp vortex - beam — DEVASTATING WOUNDS

R	A	BS	S	AP	D
36"	1	3+	18	-3	D6+6

VERWUNDET

2+	3+	4+	5+	6+
T1–9	T10–17	T18	T19–35	T36+

➤ Warp vortex - blast — BLAST

R	A	BS	S	AP	D
24"	D6+3	3+	9	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–4	T5–8	T9	T10–17	T18+

➤ Warp vortex - torrent — IGNORES COVER — TORRENT

R	A	BS	S	AP	D
18"	2D6	N/A	6	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

4 ANGRIFF

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5 NAHKAMPF

Betentacled maw

R	A	WS	S	AP	D
Melee	15	3+	7	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–6	T7	T8–13	T14+

Mutalith claws

R	A	WS	S	AP	D
Melee	5	3+	10	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

◆ VERTEIDIGUNG

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∞ IMMER / EINMALIG

Immaterial Flare (Aura)

While a friendly Thousand Sons Psyker model is within 6" of this model, each time that model Channels the Warp, add 1 to the Psychic test result. This is not cumulative with any other modifiers to the Psychic test result.

Mortal Sorcery (Aura)

While a friendly Scintillating Legions Psyker unit from your army is within 6" of and visible to this unit, that Scintillating Legions unit has the Cabal of Sorcerers ability.

GEGEN DIESE EINHEIT

W10 · RW 4+ · 5++ · 13 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S20+	S11–19	S10	S6–9	S1–5

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
4+	**5+**	**5++**	**5++**	**5++**

Feel No Pain 5+ gegen jeden verlorenen LP

Damaged: 1-4 wounds remaining

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D6 This ability always takes the form Deadly Demise X.

Feel No Pain 5+ This ability always takes the form Feel No Pain X+.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun…

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of…

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod…

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Mutalith Vortex Beast

Ausrüstung: ➤ Warp vortex - beam, ➤ Warp vortex - blast, ➤ Warp vortex - torrent, Betentacled maw, Mutalith claws

KEYWORDS Monster, Chaos, Tzeentch, Mutalith Vortex Beast, Mutant · **FRAKTION** Thousand Sons